# Building communities using Userpoints

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Open Craft Tech Seminar
Cairo, Egypt
August 25, 2007
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## Agenda



- Introduction
- Userpoints Module
  - Features
  - Usage
- Userpoints API
- Hands on
- Conclusion
  - Questions, discussion



#### **About 2bits**



- Based in Waterloo, Ontario
- Active member of the Drupal community since 2003
- Member of security and infrastructure teams
- 25+ modules on drupal.org
- Listed on Drupal.org's service providers section
- Maintain modules that run on drupal.org (donations, feature, lists, ...)
- Google Summer of Code mentoring (2005, 2006, 2007)



### **2bits Services**



- Clients mainly in the USA and Canada
- Subcontracting development projects
- Customization of existing modules
- Development of new modules
- Installation, upgrades
- Automated backups
- Performance tuning and optimization



#### **About Khalid**



- Developing for computers for way too long (22 years), Drupal since 2003
- Core contributions
  - Site maintenance feature
  - Logging and alerts in Drupal 6
  - Many patches
- Member of
  - Drupal security team
  - webmasters team
  - infrastructure team
- Co-founder of 2bits
- Blog at http://baheyeldin.com

#### Contributed modules

- Adsense
- Userpoints
- Nodevote
- Job search
- Favorite nodes
- Flag content
- Stock API and module
- Custom Error
- Currency
- Image watermark
- Site menu
- · Email logging and alerts
- Second Life
- Technorati
- Click thru
- Referral



## History



- Commissioned by a photography and art site
- As an incentive for promoting participation
- Released to the community



## Features and Benefits = bits



- Psychological factor
- Mimics "gaming"
- Provides instant gratification
- Users often strive for more recognition, as well as competition.
- Users can be sort of tiered within the site
- Gifts and awards



## Functionality



- Basic package has two modules
- userpoints
  - Just an API, and management module.
- userpoints\_basic
  - Basic core Drupal functionality (posting nodes, comments, ...etc.), as well as invite module



## Configuration



- Point moderation
  - Whether points are to be added/subtracted in real time, or delayed until approval.
  - Prevents abuse on sites that use points as a means for getting gifts and such.
  - Under Administer -> User management -> Points
- Allows adding of points manually by the admin



## Configuration (cont'd)



- Branding of points
  - Allows calling them something else, for example "brownies", or some site specific jargon.



## Configuration (cont'd)



- Basic events
  - Posting a node
  - Each type (blog, page, story, cck, ...etc.) can have a different value.
  - Posting a comment
  - Moderating a comment
  - No fractional points please!



#### Contributions



- Mini ecosystem, like views
- Written by various people for various things
- Following is an overview of some of them





- Userpoints Reset
  - Resets all points for all users
  - Destructive
  - One time operation
- Userpoints Retroactive
  - Only for nodes and comments
  - Nothing else





#### Ecommerce

- Users earn points for purchasing from the ecommerce store.
- Points can also be used as a payment form

#### Node limit

- Allows limiting of node creation depending on how many points a user has.
- Can be used for subscriptions





#### Referral

- Users earn points for referring a user.
- Users earn points for actions performed by users they referred.
- A multiplier is used for the calculation.

#### Invite

- Interface for invite module
- Points for inviting, and registering





#### Role

- Users join/leave roles as they gain/lose points
- Can be used to allow access to other areas of the site, or more privileges

#### Role exempt

 Certain roles are exempted from points, e.g. admins or moderators, so they do not "compete" with regular users.





- Email notify
  - Users are notified by email when they reach a certain level of points
- Inactive expiry
  - Inactive users lose a certain number of points every preset period (can you think of banks?)





- Periodic expiry
  - All points for all users are expired every certain period.
  - Good for contests and the like.
- Autoapprove
  - Automatically approves transactions after a certain period





- Userpoints Cap
  - Limit the number of points a user can earn.
- Reserve
  - Sets exchange rate for points depending on cash in Ecommerce



## **Userpoints API**



- Simple API for modules to use
- Documented in the README.txt
- Your module decides to award points at certain events.
- Your module can act on other modules awarding points
- Examples abound in the contrib directory



## Userpoints hook



- hook\_userpoints(\$op, \$points, \$uid, \$event)
  - \$op is operation type
  - \$points is number of points to add (or subtract, if negative)
  - \$uid is the Drupal user id of the user
  - \$event is an event identifier



## \$op



- \$op can be one of:
  - 'setting'
    - Build your configuration form, and return it, and they will automatically appear in userpoints settings.
  - 'points before'
    - Calls your modules (and other modules) before the points are awarded. Returning FALSE prevents points from being awarded.



## \$op (cont'd)



- 'points after'
  - Points have been awarded, your module can take actions on that event



#### API function call



- userpoints\_userpointsapi('points', \$points, \$uid, \$event, \$description, \$reference)
  - Modules call this function explicitly to add/subtract points to a user.
  - Points are added (if positive) or subtracted (if negative)



## API call (cont'd)



#### \$event

- An identifier of the event the points is being awarded for, this
- Gets recorded in the transaction table (allows auditing, recalculating, ...etc).
- May require events to be registered in the future.



## How many?



- userpoints\_get\_current\_points(\$uid)
  - You can call this function to know how much points a use has.
  - Returns the current number of points for that user.
- Use in themes or other modules for displaying points (e.g. below the avatar).
- Some examples on http://2bits.com



## Real Life Example



- 7 am Thursday someone sent me an email asking for an unreleased module, and two other custom ones to be developed.
- Replied around noon.
- Got this reply by 2pm:

Thanks to your API, it turned out much easier than expected. I was able to code all 3 by the time you responded to this email and will post them on drupal.org for you to review. Great module!:)



### The future?



- Maximum ever points earned
  - field in the database already, but not presented, and may not be calculated correctly now
- Points from one user to another
  - Barter or site currency
- More than one point "pools".
- Time dimension
  - How many points for a user in the last month



## The future (cont'd)



- Integration with votingAPI
  - Vote Up/Down already uses it.
  - Need more, eg. fivestar, ...etc.
- Event registry
  - More structure and discipline for the data
- Better UI for managing points (AJAX?)



## API redesign



- API 3.0
  - Arguments to be an array
  - Sensible defaults (e.g. if uid not specified, then current user)
  - More here http://drupal.org/node/153626



#### Sites



- Performancing Tools for bloggers
  - http://performancing.com
- Altiris users site Community for Altiris users http://juice.altiris.com/points
- MEPIS Linux distro, Debian derived
  - http://www.mepis.org/userpoints
- Poop Report an intellectual scatology site
  - http://www.poopreport.com
- Ruby Baboon
  - http://www.rubybaboon.com/



## Hands On



Let us see it all in action ...



## Conclusion



- Questions?
- Comments?
- Discussions?